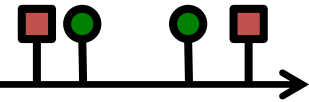


Algorithms for Smart broadcasting



HUMAN-CENTERED MACHINE LEARNING

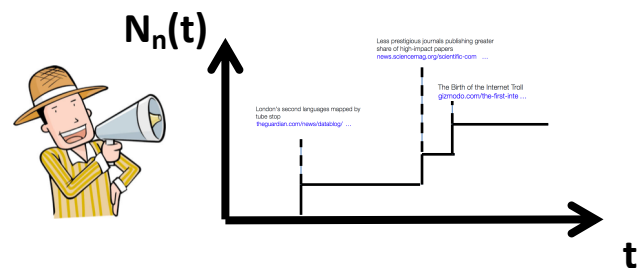
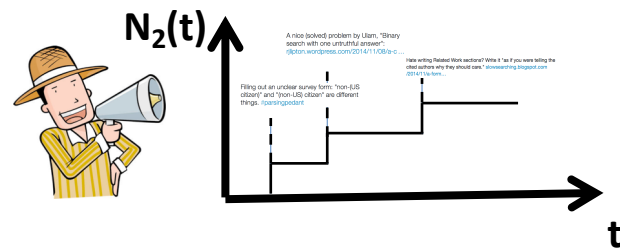
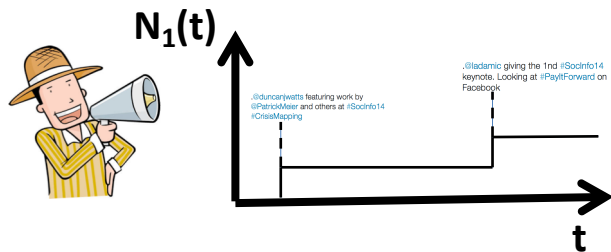
<http://courses.mpi-sws.org/hcml-ws18/>



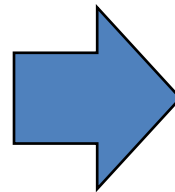
MAX PLANCK INSTITUTE
FOR SOFTWARE SYSTEMS

Recap: *When-to-post* problem setup

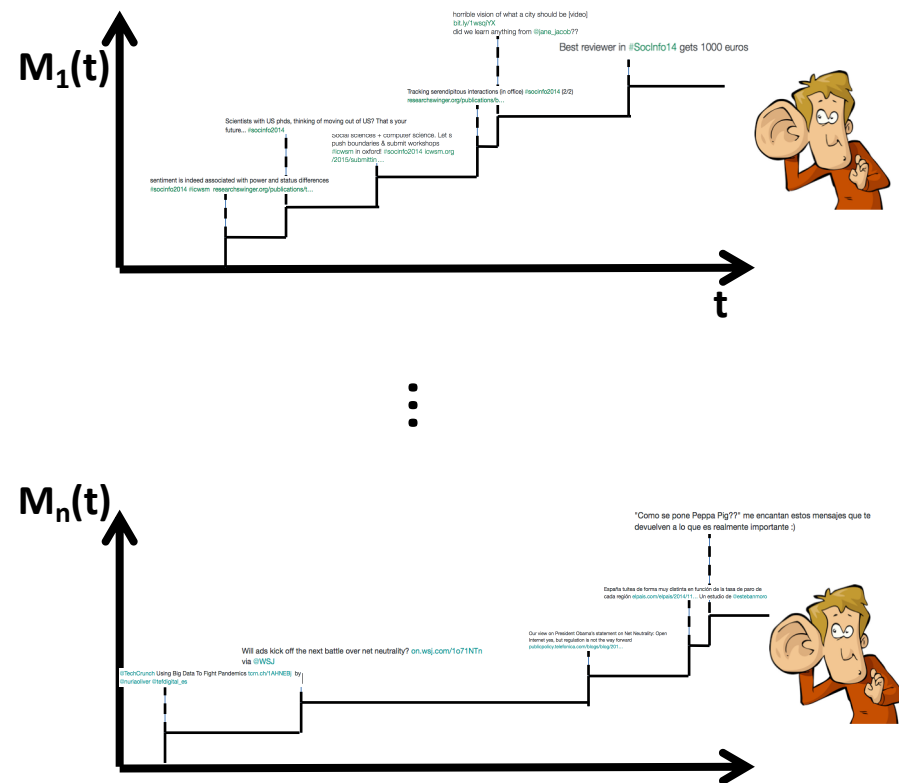
Broadcasters' posts as a counting process $N(t)$



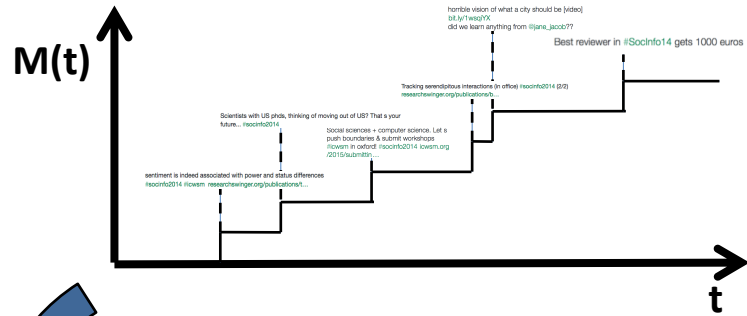
$$M(t) = A^T N(t)$$



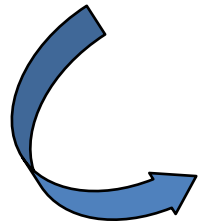
Users' feeds as sum of counting processes $M(t)$



Recap: Measuring Visibility



Position of the highest ranked tweet by broadcaster i in follower j 's wall



Ranked stories



Older tweets

$$r_{ij}(t) = 0$$

$$r_{ij}(t') = 4$$

$$r_{ij}(t'') = 0$$



Post by broadcaster u

Post by other broadcasters

Recap: Maximizing Visibility

Minimize (quadratic) loss:

$$\text{minimize } \int_0^T (r^2(t) + c \lambda^2(t)) dt$$

↑ Rank

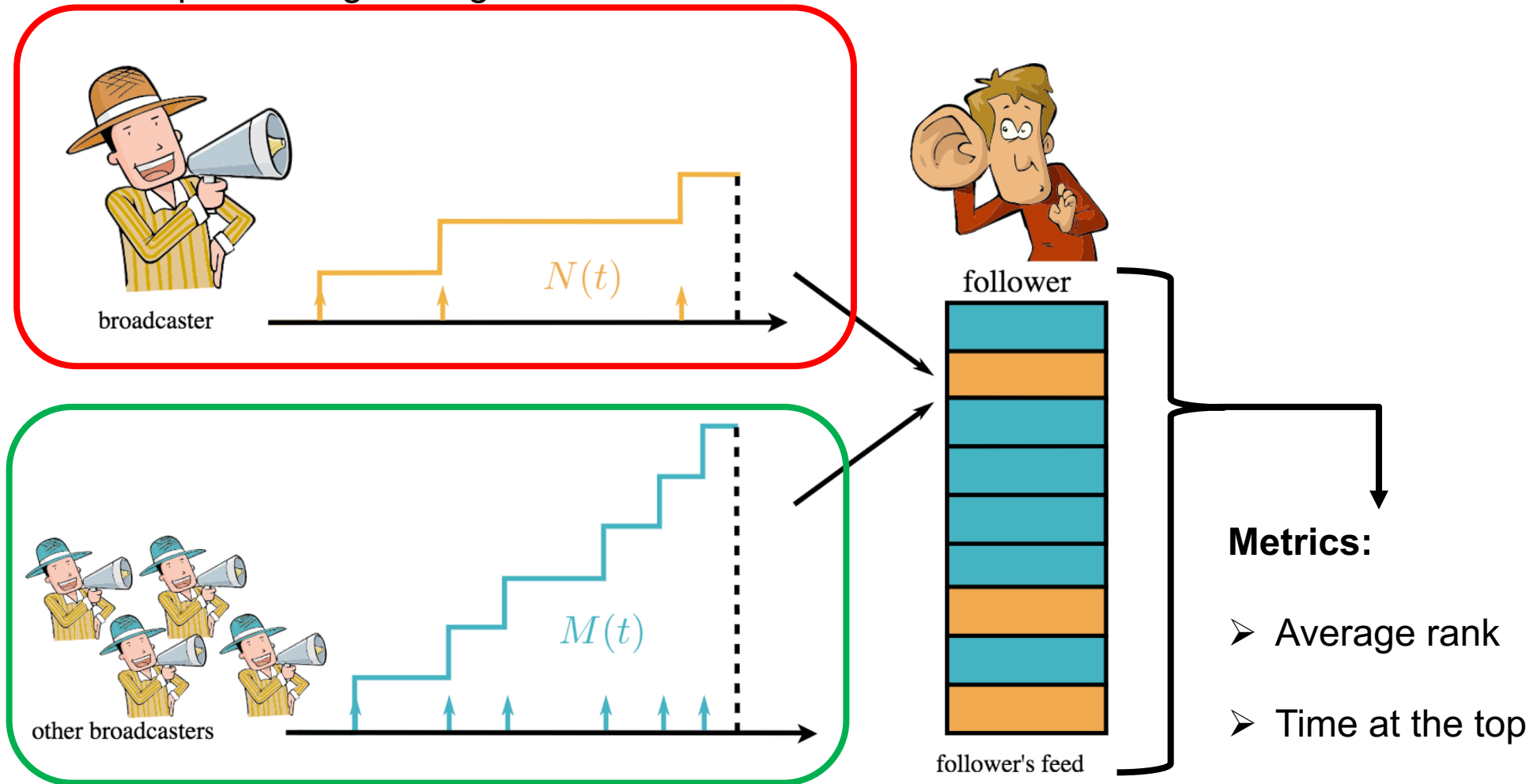
Posting rate ↓

Maximize time spent at the top:

$$\text{maximize } \int_0^T \mathbb{I}(r(t) < 1) dt$$
$$\text{s.t. } \int_0^T \lambda(t) \leq C$$

Today: Evaluating broadcasting strategies

Task: Implementing strategies



Simulated

Metrics:

- Average rank
- Time at the top

Working of the simulator

```
Simulation_options = SimOpts(  
    # ...  
    src_id=0,  
    end_time=100,  
    other_sources=[  
        (  
            'Poisson',  
            {  
                'src_id': 1,  
                'seed': 10016,  
                'rate': 1.0  
            }  
        )  
    ],  
    sink_ids=[1000],  
    edge_list=[(0, 1000), (1, 1000)]  
)
```

```
sim_manager = opts.create_manager_with_opt(seed)  
sim_manager = opts.create_manager_with_poisson(seed, rate)  
sim_manager = opts.create_manager_with_smart_poisson(seed, rate)  
# ...  
|  
sim_manager.run_dynamic()  
df = opt_mgr.state.get_dataframe()  
# Calculate metrics ...
```



src_id: 0



src_id: 1

(Poisson with rate 1.0)



sink_id: 1000

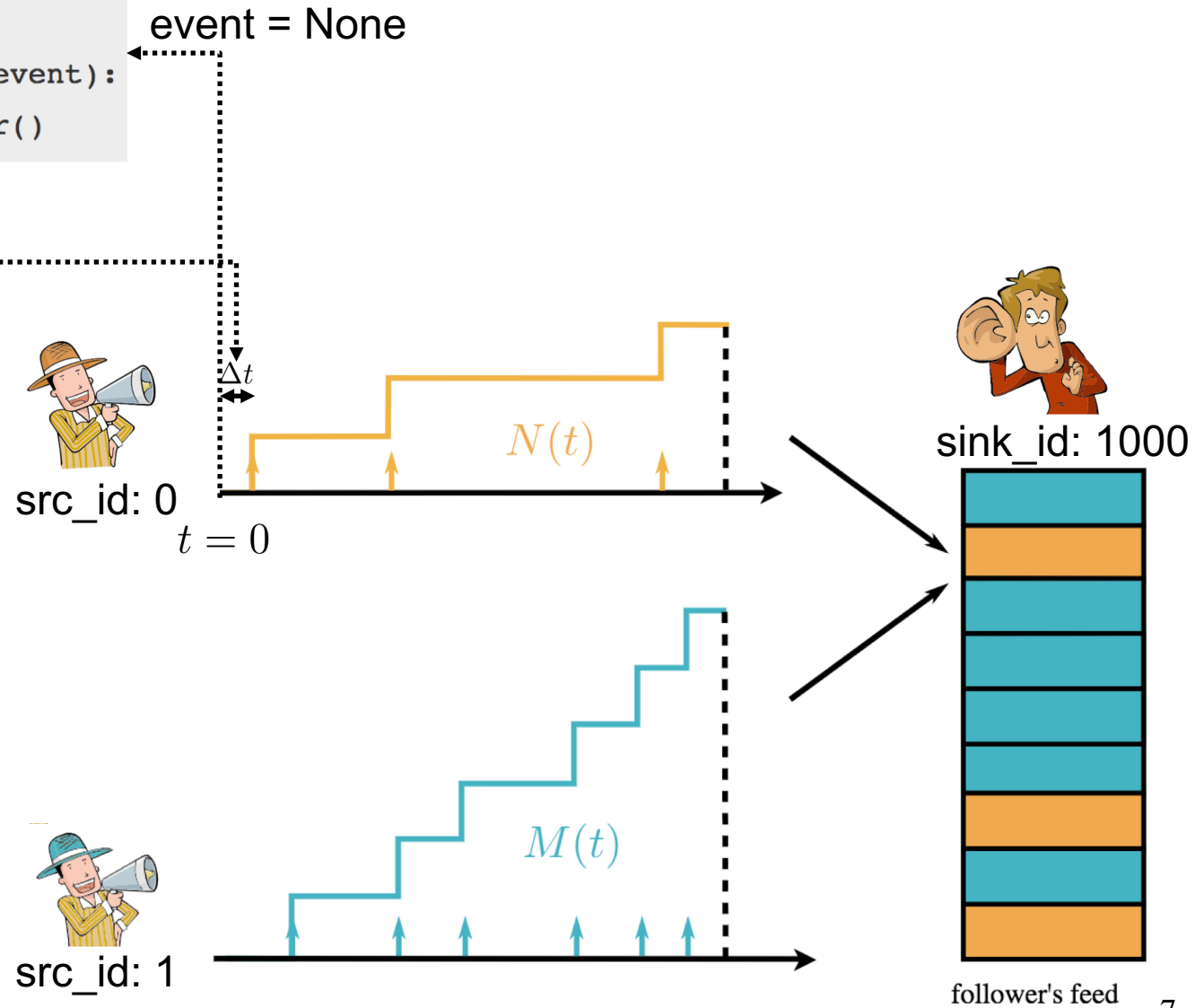
How to *implement* a strategy?

```
class Broadcaster:
```

```
# ...
```

```
def get_next_interval(self, event):
```

```
    raise NotImplementedError()
```



How to *implement* a strategy?

```
class Broadcaster:
```

```
# ...
```

```
def get_next_interval(self, event):  
    raise NotImplementedError()
```

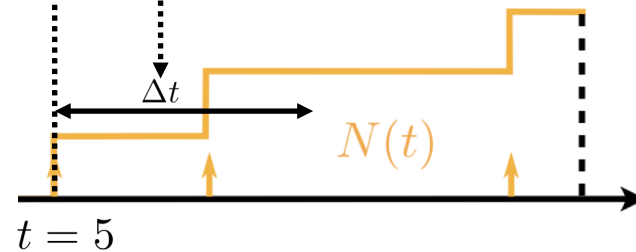
```
event = Event(event_id=1, time_delta=5, cur_time=5,  
              src_id=0, sink_ids=[1000])
```

```
class Event:
```

```
def __init__(self, event_id, time_delta, cur_time,  
             src_id, sink_ids, metadata=None):  
    self.event_id = event_id  
    self.time_delta = time_delta # Since last event  
    self.cur_time = cur_time  
    self.src_id = src_id  
    self.sink_ids = sink_ids  
    self.metadata = metadata
```



src_id: 0



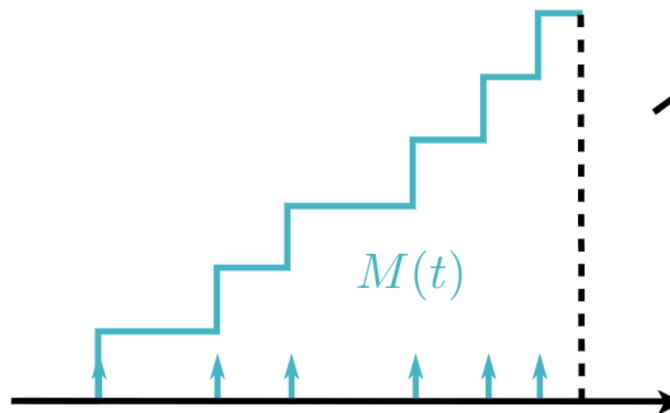
sink_id: 1000



follower's feed



src_id: 1



How to *implement* a strategy?

```
class Broadcaster:
```

```
# ...
```

```
def get_next_interval(self, event):  
    raise NotImplementedError()
```

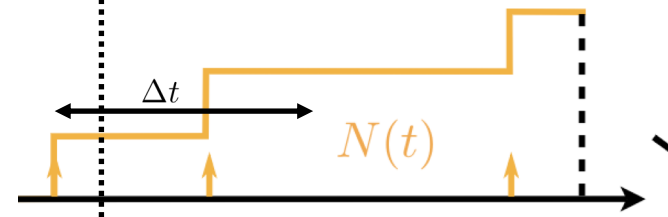
```
event = Event(event_id=2, time_delta=2.5, cur_time=7.5,  
              src_id=1, sink_ids=[1000])
```

```
class Event:
```

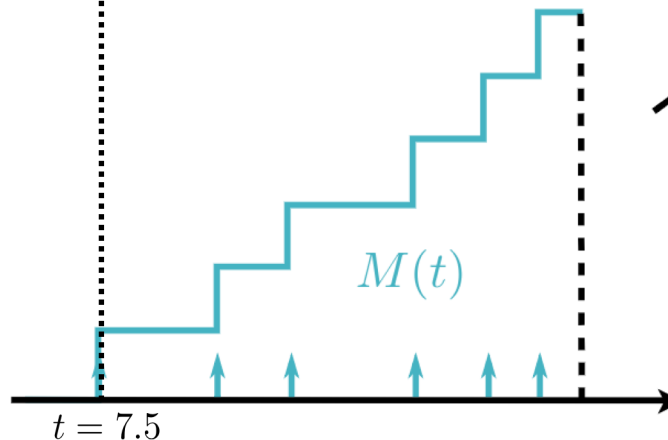
```
def __init__(self, event_id, time_delta, cur_time,  
             src_id, sink_ids, metadata=None):  
    self.event_id = event_id  
    self.time_delta = time_delta # Since last event  
    self.cur_time = cur_time  
    self.src_id = src_id  
    self.sink_ids = sink_ids  
    self.metadata = metadata
```



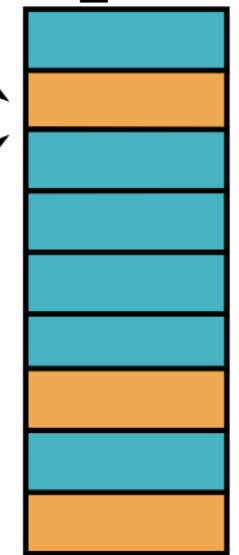
src_id: 0



src_id: 1



sink_id: 1000



follower's feed

How to *implement* a strategy?

```
class Broadcaster:
```

```
# ...
```

```
def get_next_interval(self, event):  
    raise NotImplementedError()
```

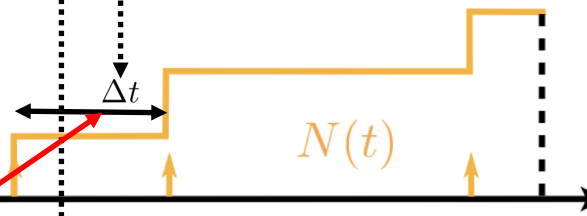
```
event = Event(event_id=2, time_delta=2.5, cur_time=7.5,  
              src_id=1, sink_ids=[1000])
```

```
class Event:
```

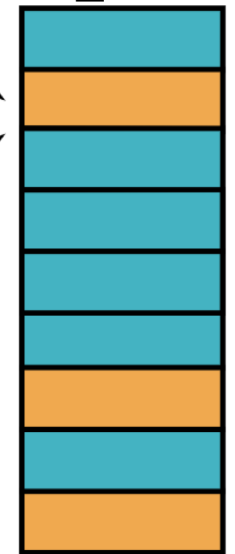
```
def __init__(self, event_id, time_delta, cur_time,  
             src_id, sink_ids, metadata=None):  
    self.event_id = event_id  
    self.time_delta = time_delta # Since last event  
    self.cur_time = cur_time  
    self.src_id = src_id  
    self.sink_ids = sink_ids  
    self.metadata = metadata
```



src_id: 0



sink_id: 1000

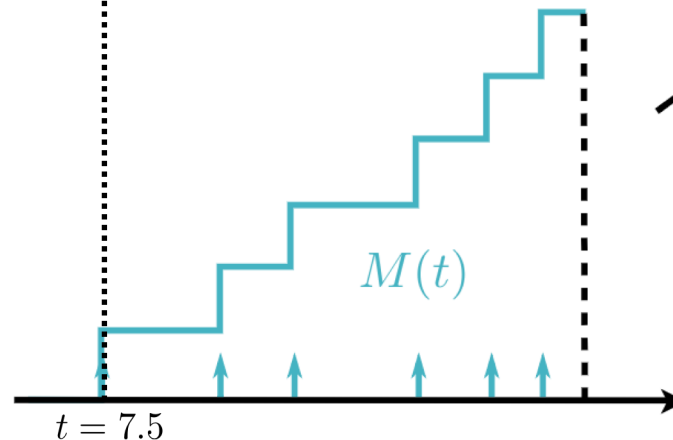


follower's feed 10

Δt Updated!



src_id: 1



How to *implement* a strategy?

```
class Broadcaster:
```

```
# ...
```

```
def get_next_interval(self, event):  
    raise NotImplementedError()
```

```
event = Event(event_id=2, time_delta=2.5, cur_time=7.5,  
              src_id=1, sink_ids=[1000])
```

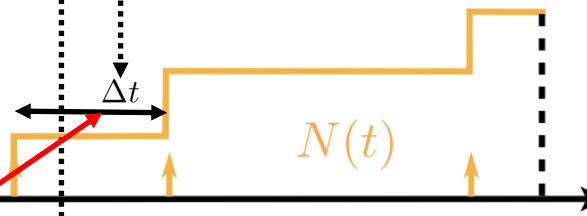
```
class Event:
```

```
def __init__(self, event_id, time_delta, cur_time,  
             src_id, sink_ids, metadata=None):  
    self.event_id = event_id  
    self.time_delta = time_delta # Since last event  
    self.cur_time = cur_time  
    self.src_id = src_id  
    self.sink_ids = sink_ids  
    self.metadata = metadata
```

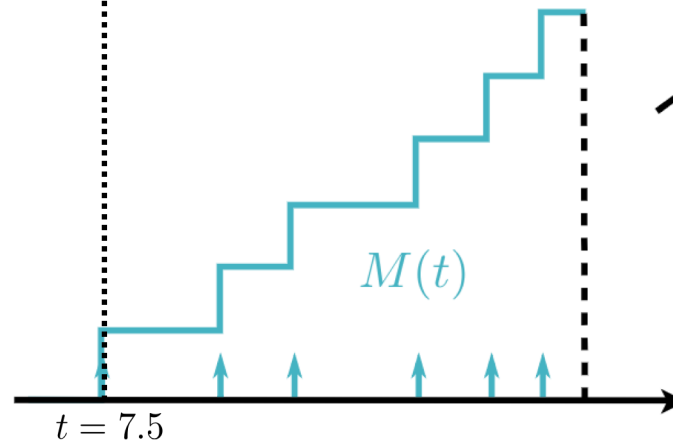
Δt always measured
from last *self* post.



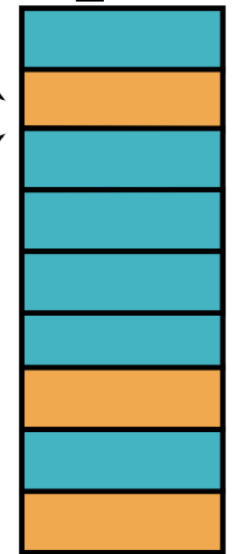
src_id: 0



src_id: 1



sink_id: 1000



follower's feed 11

How to *implement* a strategy?

```
class Broadcaster:
```

```
# ...
```

```
def get_next_interval(self, event):  
    raise NotImplementedError()
```

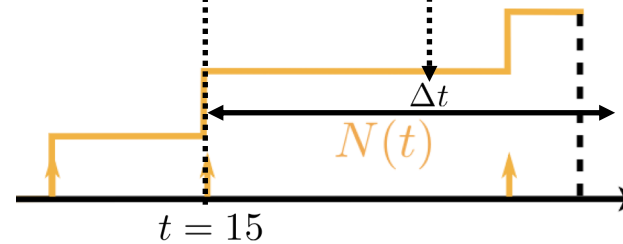
```
event = Event(event_id=3, time_delta=7.5, cur_time=15,  
              src_id=1, sink_ids=[1000])
```

```
class Event:
```

```
def __init__(self, event_id, time_delta, cur_time,  
             src_id, sink_ids, metadata=None):  
    self.event_id = event_id  
    self.time_delta = time_delta # Since last event  
    self.cur_time = cur_time  
    self.src_id = src_id  
    self.sink_ids = sink_ids  
    self.metadata = metadata
```



src_id: 0



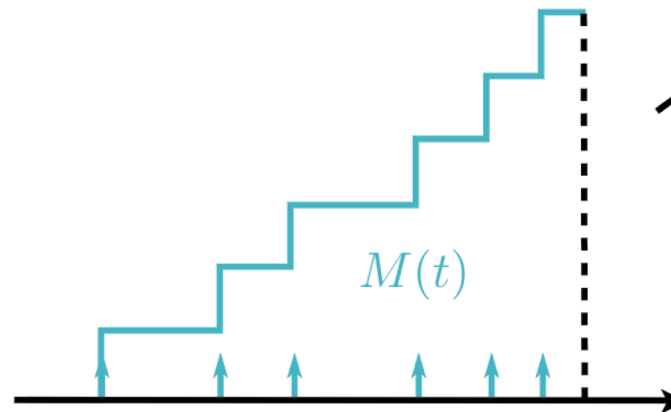
sink_id: 1000



Repeats to the end.



src_id: 1



follower's feed 12

Broadcasting Strategies

1. Poisson

$$\lambda(t) = \mu$$

Already implemented.

2. Hawkes

$$\lambda(t) = \mu + \alpha \sum_{t_i \in \mathcal{H}(t)} \exp(-\beta(t - t_i))$$

This lecture.

3. RedQueen

$$\lambda(t) = c r(t)$$

To implement.

4. Smart Poisson

$$\lambda(t) = \mu \mathbb{I}(r(t) > 0)$$

To implement.

Poisson broadcaster: already implemented



$$\lambda(t) = \mu$$

```
class Poisson(Broadcaster):
    def __init__(self, src_id, seed, rate=1.0):
        super(Poisson, self).__init__(src_id, seed)
        self.rate = rate

    def get_next_interval(self, event):
        RS = self.random_state
        if event is None or event.src_id == self.src_id:
            # Draw a new time, one event at a time
            scale = 1.0 / self.rate
            return RS.exponential(scale)
```

Poisson broadcaster: already implemented



$$\lambda(t) = \mu$$

Use `self.random_state` for repeatable experiments and debugging.

```
class Poisson(Broadcaster):
    def __init__(self, src_id, seed, rate=1.0):
        super(Poisson, self).__init__(src_id, seed)
        self.rate = rate

    def get_next_interval(self, event):
        RS = self.random_state
        if event is None or event.src_id == self.src_id:
            # Draw a new time, one event at a time
            scale = 1.0 / self.rate
            return RS.exponential(scale)
```

} If this is the beginning of the simulation or if the post was by this broadcaster, return a new sample.

No *else* branch: not returning a value means *do not* change old time.

Hawkes broadcaster: another example



$$\lambda(t) = \mu + \alpha \sum_{t_i \in \mathcal{H}(t)} \exp(-\beta(t - t_i))$$

```
class Hawkes(Broadcaster):
    def __init__(self, src_id, seed, l_0=1.0, alpha=1.0, beta=10.0):
        super(Hawkes, self).__init__(src_id, seed)
        self.l_0 = l_0
        self.alpha = alpha
        self.beta = beta
        self.prev_excitations = []

    def get_rate(self, t):
        """Returns the rate of current Hawkes at time `t`."""
        return self.l_0 + \
            self.alpha * sum(np.exp([self.beta * -1.0 * (t - s)
                                     for s in self.prev_excitations
                                     if s <= t]))

    def get_next_interval(self, event):
        t = self.get_current_time(event)
        RS = self.random_state
        if event is None or event.src_id == self.src_id:
            rate_bound = self.get_rate[[t]]

            # Ogata sampling for one t-delta
            while True:
                t_delta = RS.exponential(scale=1.0 / rate_bound)

                # Rejection sampling
                if RS.rand() < self.get_rate(t + t_delta) / rate_bound:
                    break
                else:
                    t += t_delta

            self.prev_excitations.append(t + t_delta)
            return t + t_delta - self.get_current_time(event)
```

Initializing and saving parameters

Calculating $\lambda(t^+)$

Ignore unless it was our event or the 1st event

Ogata's thinning algorithm

Return Δt from our own post



Recap: RedQueen broadcaster

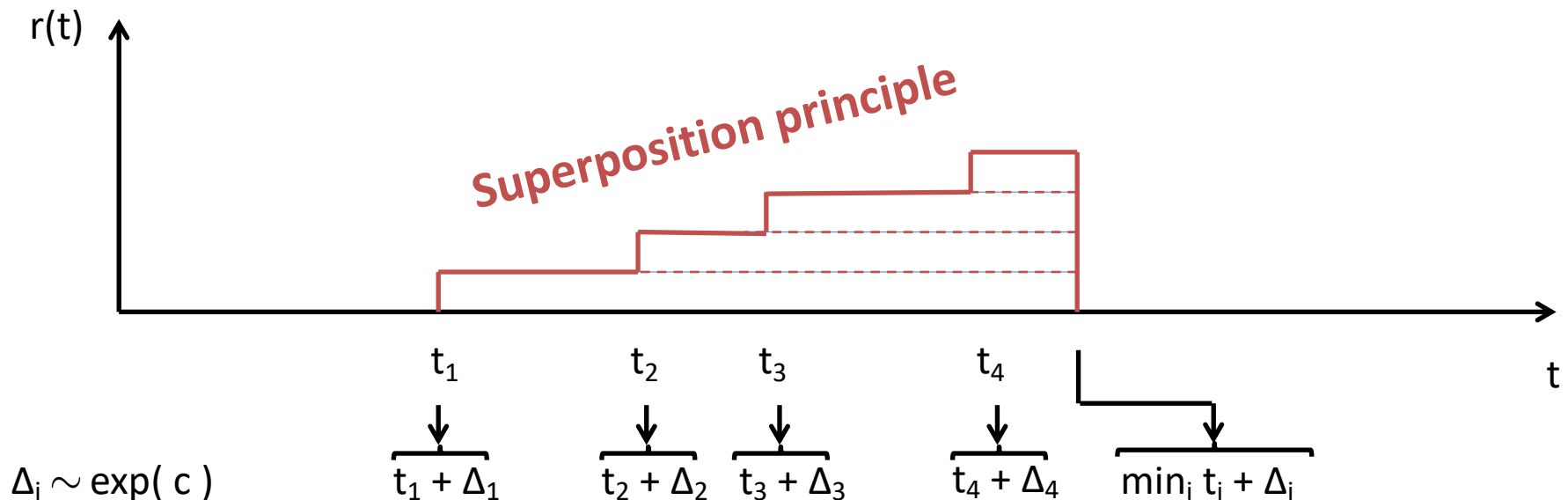


$$\lambda(t) = cr(t)$$

➤ Minimizes loss: $\int_0^T (r^2(t) + c\lambda^2(t)) dt$

➤ For the task: $c = \sqrt{\frac{s}{q}} = 1$

➤ Sampling using Superposition:



RedQueen Broadcaster implementation



$$\lambda(t) = cr(t)$$

```
class Opt(Broadcaster):
    def __init__(self, src_id, seed, q=1.0, s=1.0):
        super(Opt, self).__init__(src_id, seed)
        # ...
        self.rank = 0

    def get_next_interval(self, event):
        if event is None:
            # Tweet immediately if this is the first event.
            self.rank = 0
            return 0
        elif event.src_id == self.src_id:
            # No need to tweet if we are on top of all walls
            self.rank = 0
            return np.inf
        else:
            # Calculate current rank
            self.rank = self.rank + 1
            # cur_time = self.get_current_time(event)

            # t_delta = ...
            # if ...:
            #     return t_delta
```

RedQueen Broadcaster implementation



$$\lambda(t) = cr(t)$$

```
class Opt(Broadcaster):
    def __init__(self, src_id, seed, q=1.0, s=1.0):
        super(Opt, self).__init__(src_id, seed)
        #
        self.rank = 0

    def get_next_interval(self, event):
        if event is None:
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            # No need to tweet if we are on top of all walls
            self.rank = 0
            return np.inf
        else:
            # Calculate current rank
            self.rank = self.rank + 1
            # cur_time = self.get_current_time(event)

            # t_delta = ...
            # if ...:
            #     return t_delta
```

This is how rank evolves.

RedQueen Broadcaster implementation



$$\lambda(t) = cr(t)$$

```
class Opt(Broadcaster):
    def __init__(self, src_id, seed, q=1.0, s=1.0):
        super(Opt, self).__init__(src_id, seed)
        # ...
        self.rank = 0

    def get_next_interval(self, event):
        if event is None:
            # Tweet immediately if this is the first event.
            self.rank = 0
            return 0
        elif event.src_id == self.src_id:
            # No need to tweet if we are on top of all walls
            self.rank = 0
            return np.inf
        else:
            # Calculate current rank
            self.rank = self.rank + 1
            # cur_time = self.get_current_time(event)

            # t_delta = ...
            # if ...:
            #     return t_delta
```

→ Return infinite if we do not plan to post.

RedQueen Broadcaster implementation



$$\lambda(t) = cr(t)$$

```
class Opt(Broadcaster):
    def __init__(self, src_id, seed, q=1.0, s=1.0):
        super(Opt, self).__init__(src_id, seed)
        # ...
        self.rank = 0

    def get_next_interval(self, event):
        if event is None:
            # Tweet immediately if this is the first event.
            self.rank = 0
            return 0
        elif event.src_id == self.src_id:
            # No need to tweet if we are on top of all walls
            self.rank = 0
            return np.inf
        else:
            # Calculate current rank
            self.rank = self.rank + 1
            # cur_time = self.get_current_time(event)

            # t_delta = ...
            # if ...:
            #     return t_delta
```

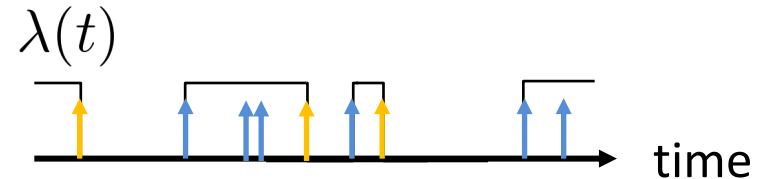
$$\Delta_i \sim \exp(1.0)$$

$$\min_i t_i + \Delta_i$$

Smarter than Poisson Broadcaster



$$\lambda(t) = \mu \mathbb{I}(r(t) > 0)$$



```
class SmartPoisson(Broadcaster):
    """Like the Poisson Broadcaster,
    but does not post if already on top."""

    def __init__(self, src_id, seed, rate=1.0):
        super(SmartPoisson, self).__init__(src_id, seed)
        self.is_dynamic = True
        self.rate = rate
        self.on_top = False

    def get_next_interval(self, event):
        RS = self.random_state
        if event is None:
            return NotImplemented
        elif event.src_id == self.src_id:
            self.on_top = True
            return np.inf
        elif self.on_top:
            # If we are no longer on top, schedule a post.
            self.on_top = False
            return NotImplemented
```

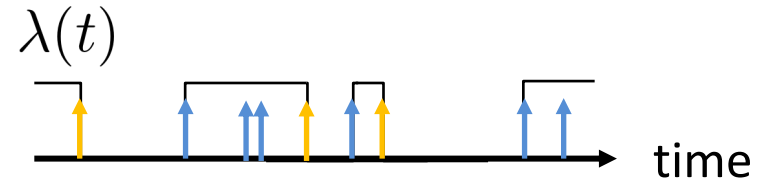
Heuristic to improve time at top:

- Do not post if already on top.
- If not on top, then post at a steady pace to let *bursts* of others' posts pass (e.g., breaking news).
- Contrast: always maintaining low rank.

Smarter than Poisson Broadcaster



$$\lambda(t) = \mu \mathbb{I}(r(t) > 0)$$



```
class SmartPoisson(Broadcaster):
    """Like the Poisson Broadcaster,
    but does not post if already on top."""

    def __init__(self, src_id, seed, rate=1.0):
        super(SmartPoisson, self).__init__(src_id, seed)
        self.is_dynamic = True
        self.rate = rate
        self.on_top = False

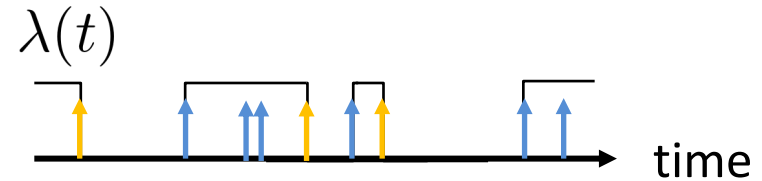
    def get_next_interval(self, event):
        RS = self.random_state
        if event is None:
            return NotImplemented
        elif event.src_id == self.src_id:
            self.on_top = True
            return np.inf
        elif self.on_top:
            # If we are no longer on top, schedule a post.
            self.on_top = False
            return NotImplemented
```

Using a flag to figure out if on top or not.

Smarter than Poisson Broadcaster



$$\lambda(t) = \mu \mathbb{I}(r(t) > 0)$$



```
class SmartPoisson(Broadcaster):
    """Like the Poisson Broadcaster,
    but does not post if already on top."""

    def __init__(self, src_id, seed, rate=1.0):
        super(SmartPoisson, self).__init__(src_id, seed)
        self.is_dynamic = True
        self.rate = rate
        self.on_top = False

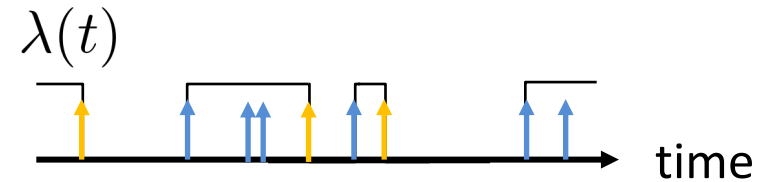
    def get_next_interval(self, event):
        RS = self.random_state
        if event is None:
            return NotImplemented
        elif event.src_id == self.src_id:
            self.on_top = True
            return np.inf
        elif self.on_top:
            # If we are no longer on top, schedule a post.
            self.on_top = False
            return NotImplemented
```

Return infinite if we do not plan to post.

Smarter than Poisson Broadcaster



$$\lambda(t) = \mu \mathbb{I}(r(t) > 0)$$



```
class SmartPoisson(Broadcaster):
    """Like the Poisson Broadcaster,
    but does not post if already on top."""

    def __init__(self, src_id, seed, rate=1.0):
        super(SmartPoisson, self).__init__(src_id, seed)
        self.is_dynamic = True
        self.rate = rate
        self.on_top = False

    def get_next_interval(self, event):
        RS = self.random_state
        if event is None:
            return NotImplemented
        elif event.src_id == self.src_id:
            self.on_top = True
            return np.inf
        elif self.on_top:
            # If we are no longer on top, schedule a post.
            self.on_top = False
            return NotImplemented
```

To be implemented.

Live Coding

- Show execution of simulation
- Diagnostic plots
- Evaluation metrics

Evaluation

	RedQueen	Smart Poisson
Top-1	57 ± 3	58 ± 4
Average rank	59 ± 6	67 ± 10
Number of posts	61 ± 3	62 ± 4

Happy coding!

Questions?

- Drop me an e-mail at utkarshu@mpi-sws.org
- Skype: utkarsh.upadhyay